

BEFORE THE BOARD OF COMMISSIONERS OF LANE COUNTY, OREGON

ORDER NO: 21-01-05-03

IN THE MATTER OF SELECTING A
NEWSPAPER TO PUBLISH MONTHLY
NOTICE OF EXPENDITURES,
PERSONAL PROPERTY TAX
WARRANTS, AND NOTICES OF REAL
PROPERTY TAX FORECLOSURE

WHEREAS, the Board of Commissioners has determined that The Register Guard and the Eugene Weekly are newspapers of general circulation in the County; and

WHEREAS, ORS 311.615 requires the County to publish in a newspaper of general circulation in the County personal property tax warrants; and

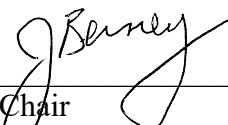
WHEREAS, ORS 312.040 requires the County to publish in a newspaper of general circulation in the County notice of real property tax foreclosure proceedings; and

WHEREAS, the Board of Commissioners has determined that The Register Guard and the Eugene Weekly are newspapers that under ORS 193.020 are best suited to give actual notice by publication as contemplated by ORS 311.615 and 312.040, and that The Register Guard is available when a daily newspaper is necessary to meet applicable statutory timelines and that the Eugene Weekly is an appropriate newspaper to use in all other instances where cost savings can be realized.

NOW, THEREFORE, the Board of County Commissioners of Lane County **ORDERS** as follows:

1. That The Register Guard and the Eugene Weekly are hereby selected as newspapers of general circulation in the County in which personal property tax warrants under ORS 311.615 and notices of real property tax foreclosure proceedings under ORS 312.040 may be published to satisfy the respective statutory requirements.
2. That The Register Guard is the appropriate newspaper to use when a daily newspaper is necessary to meet applicable statutory timelines and that Eugene Weekly is the appropriate newspaper to use in all other instances where its use will result in cost savings to the county.

ADOPTED this 5th day of January, 2021.


Chair

Lane County Board of Commissioners

APPROVED AS TO FORM

Date December 16, 2020 Lane County


OFFICE OF LEGAL COUNSEL